

AAG-003-003620 Seat No. _____

B. C. A. (Sem. VI) (CBCS) Examination March / April - 2016

CS-31: Mobile Computing Using Android & iPhone (New Course)

Faculty Code : 003 Subject Code : 003620

Subject Code: 003620						
Time:	$2\frac{1}{2}$ H	ours]		[Total Marks:	70	
1 Att	tempt	the following MCQ:			20	
(1)	And	lroid is founded in				
	(A)	October 2003	(B)	October 2005		
	(C)	October 2008	(D)	None		
(2)		Company purchas	sed A	ndroid.		
	(A)	Google	(B)	Apple		
	(C)	Microsoft	(D)	Nokia		
(3) Android is use for execute program.						
	(A)	Java Virtual Machin	e			
	(B)	Kilobyte Virtual Mac	hine			
	(C)	Dalvik Virtual Mach	ine			
	(D)	None				
(4)	In LinearLayout set the orientation, is used					
		runtime.				
	(A)	createorientation()	(B)	setorient()		
	(C)	android: orientation	(D)	(A) and (B) both		
(5)	Foll	owing is not version of	of An	droid.		
V	(A)	Aestro	(B)	Jelly Bean		
	(C)	Coca-Cola	(D)	None		
(6)	The	extension of the And	roidN	lainfest file is		
	(A)	.java	(B)	.xml		
	(C)	.class	(D)	.dex		

	(7)	AVE	stands for			
		(A)	Android Visual Devic	e		
		(B)	Android Virtual Devi	ce		
		(C)	Android Virtual Dom	ain		
		(D)	None			
	(8)	Activ	vity is a class that rep	prese	nts the	_•
		(A)	Data	(B)	Query	
		(C)	List Items	(D)	Single Screen	
	(9)		is not Layout in	andı	roid.	
\checkmark		(A)	LinearLayout	(B)	FrameLayout	
		(C)	RelativeLayout	(D)	Table Layout	
	(10)	Toas	st is a in an	droi	d	
		(A)	Button	(B)	State	
		(C)	Layout	(D)	Dialog	
	(11)		method is method	d of	Cursor class.	,
		(A)	<pre>moveToFirst()</pre>	(B)	getCount()	
		(C)	(A) and (B) both	(D)	None	
	(12)	GPS	stands for			
		(A)	Google Positioning Sy	stem	1	
		(B)	Global Platform Syste	em		
		(C)	Global Positioning Sy	stem		
		(D)	None			
	(13)	JSO	N stands for			
		(A)	Javascript Object Not	ation	ı	
		(B)	Javascript Over Netw	ork		
		(C)	Javascript Object Nev	vigat	ion	
		(D)	None			
	(14)		is the IDE for iPh	one	app development.	
		(A)	X-Code	(B)	Netbeans	
		(C)	eclipse	(D)	None	
	(15)	DDI	MS is stands for			
		(A)	Dalvik Debug Monito	ring	Service	
		(B)	Data Debug Manager	nent	System	
		(C)	Device Data Manager	ment	Service	
		(D)	None			
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	(10)	ror .	Database Operatio	m we nav	ve to extends	Class.	
		(A)	onDestroy()	(B)	finishActivity()		
		(C)	<pre>finished()</pre>	(D)	${\bf SQLite Open Helper}$		
	(17)	7) file is an auto-generated file in android.					
		(A)	ActivityJava	(B)	main.xml		
		(C)	Activity.class	(D)	R.java		
	(18)		file is resou	rce in ar	idroid.		
		` ′	R. Java	(B)	· ·		
			BuildConfig.java		All of the above		
	(19)		t stands for				
		(A) Android Assemble Package Tools					
		(B) Android Assets Packaging Tool					
			Android Access F	'ackage 'l	lool		
	(20)	` '	None	A -4::4	Tife Carola Mathada		
.i	,				Life Cycle Method?		
~		` ,	onCreate()	(B)	finished() unstop()		
		(C)	onStart()	(D)	unstop()		
2	(a)	Attempt the following: (any three)					
		(1)	What is Android?	?			
		(2)	What is Activity?	?			
		(3)	What is View?				
		(4)	What Intent?				
		(5)	What is Web view	w?			
		(6)	What is iPhone?				
	(b)	Attempt the following: (any three)					
						9	
		(1)	_				
		(2)	Explain Android				
		(3)	Explain how to c	reate me	nu in android.		
		(4)	ProgressDialog in	Android			
		(5)	Android S/W Stac	ck- Appli	cation.		
		(6)	Explain Core But	ilding Blo	ock in android.		

	(c)	Atte	Attempt the following: (any two)		
		(1)	Explain Dalvik VM in detail.		
		(2)	Explain Activity life cycle with example.		
		(3)	Explain steps to publish android app.		
		(4)	Explain Layout in Android in detail.		
		(5)	List and explain the types of resources in Android.		
3	(a)	Atte	empt the following: (any three)	6	
		(1)	Explain Toast class.		
		(2)	What is .apk file?		
		(3)	What is LBS?		
		(4)	What are the methods of data storage?		
		(5)	What is Canvas?		
		(6)	Explain DatePicker.		
	(b)	Atte	empt the following: (any three)	9	
		(1)	Explain Button in iPhone.		
		(2)	Explain XCode IDE in detail.		
		(3)	Explain Spinner with example.		
		(4)	Explain Geocoder.		
		(5)	Explain Telephony API in detail.		
		(6)	Explain Network API in detail.		
(c) Attempt the		Atte	empt the following: (any two)	10	
		(1)	Explain how to SQLOpenHelper in detail.		
		(2)	Write a note on Cocoa Touch in iPhone.		
		(3)	Explain how to notifying with the status bar.		
		(4)	Write a note on ListView with example.		
		(5)	Write a note on JSON.		